

**IV. AMENDMENTS TO THE CLAIMS**

1. - 4. (Canceled)

5. (Currently Amended) An electrically-grounded gaming machine comprising:  
a display device;  
a display control device for controlling the display device to display an image relating to a game;  
an image control device having the display control device;  
an image state keeping device for monitoring a signal of an image fed from the display control device, for detecting whether the signal is in a normal state thereby rendering the image as a normal image or an abnormal state thereby rendering the image as an abnormal image being different from the normal image and for controlling the display device such that when the image state keeping device detects that the signal is in the abnormal state, the display device is controlled to display the image as the normal image;  
a power source feeding device; and  
a power source relay device for relaying power fed from the power source feeding device so as to independently supply the power to the image control device, the image state keeping device and the display device,  
wherein, if the power source relay device fails to feed the relayed power to the display device while the power source feeding device remains operative, the power source relay device is operative to feed the relayed power to the image control device and the image state keeping device, and  
wherein the image control device is built in and connected to an upper portion of the electrically-grounded gaming machine, and  
wherein the upper portion is geometrically apart from a lower portion of the electrically-grounded gaming machine and the lower portion is exposed to an influence of static electricity caused by a physical contact by a player.

6. (Canceled)

7. (Previously Presented) The electrically-grounded gaming machine according to claim 5, further comprising:

    a rotatable reel having a plurality of symbols drawn on an outer periphery thereof,

    wherein the display device is disposed in the front of the reel.

8. (Canceled)

9. (Canceled)

10. (Currently Amended) A display device apparatus for an electrically-grounded gaming machine comprising:

    a display device;

    a display control device for controlling the display device to display an image relating to a game;

    an image control device having the display control device;

    an image state keeping device for monitoring a signal of an image fed from the display control device, for detecting whether the signal is in a normal state thereby rendering the image as a normal image or an abnormal state thereby rendering the image as an abnormal image being different from the normal image and for controlling the display device such that when the image state keeping device detects that the signal is in the abnormal state, the display device is controlled to display the image as the normal image;

    a power source feeding device; and

    a power source relay device for relaying power fed from the power source feeding device to independently supply the power to the display device, the image state keeping device and the image control device

wherein, if the power source relay device fails to feed the relayed power to the display device while the power source feeding device remains operative, the power source relay device is operative to feed the relayed power to the image control device and the image state keeping device, and

wherein the image control device is built in and connected to an upper portion of the electrically-grounded gaming machine, and

wherein the upper portion is geometrically apart from a lower portion of the electrically-grounded gaming machine and the lower portion is exposed to an influence of static electricity caused by a physical contact by a player.

11. – 15. (Canceled)

16. (Currently Amended) A display device apparatus for an electrically-grounded gaming machine comprising:

a display device;

a display control device for controlling the display device to display an image relating to a game;

an image control device having the display control device;

an image state keeping device for monitoring a signal of an image fed from the display control device, for detecting whether the signal is in a normal state thereby rendering the image as a normal image or an abnormal state thereby rendering the image as an abnormal image being different from the normal image and for controlling the display device such that when the image state keeping device detects that the signal is in the abnormal state, the display device is controlled to display the image as the normal image; and

a power source feeding device for feeding power to the display device, the image state keeping device and the image control device independently from each other,

wherein, if the power source feeding device fails to feed power to the display device while the power source feeding device remains operative, the power source

feeding device is operative to feed power to the image control device and the image state keeping device, and

wherein the image control device is built in and connected to an upper portion of the electrically-grounded gaming machine, and

wherein the upper portion is geometrically apart from a lower portion of the electrically-grounded gaming machine and the lower portion is exposed to an influence of static electricity caused by a physical contact by a player.

17. - 37. (Cancelled)

38. (Previously Presented) The electrically-grounded gaming machine according to claim 5,

wherein the image state keeping device further includes an image enlarging conversion device for converting the received signal of the image into a signal of an enlarged image.

39. (Previously Presented) The electrically-grounded gaming machine according to claim 7, further comprising:

a transparent image display device for displaying an image of relatively high transparency on the display device when the image state keeping device detects abnormality of the signal of the image,

wherein the relative high transparency of the image is sufficient to enable a player to see through the image and view at least one of the plurality of symbols on a front-most portion of the reel.

40. (Previously Presented) The electrically-grounded gaming machine according to claim 39, wherein the display control device has a function to display a colored image on the display device so that a player sees the colored image in lieu of the plurality of symbols drawn on the periphery of the reel.

41. (Previously Presented) The display device apparatus according to claim 10, further comprising:

a rotatable reel having a plurality of symbols drawn on an outer periphery thereof; wherein the display device is disposed in front of the reel; and

a transparent image display device for displaying an image of relatively high transparency on the display device when the image state keeping device detects abnormality of the signal of the image,

wherein the relative high transparency of the image is sufficient to enable a player to see through the image and view at least one of the plurality of symbols on a front-most portion of the reel.